

Pre-reading Activity for *Ender's Game* by Orson Scott Card**Part 1: What do you think? How do you feel?**

Rank your feelings about the following statements.

SA = Strongly Agree

U = Undecided

SD = Strongly Disagree

A = Agree

D = Disagree

1. _____ Adults should always protect children from danger.
2. _____ Violence is never a good way to solve a problem.
3. _____ Punishing someone for something they may do in the future is always unfair.
4. _____ Adults know more than children.
5. _____ Words can be stronger than fists.
6. _____ Searching for and establishing your personal identity is a confusing uphill battle.
7. _____ Overcoming obstacles can make a person stronger.
8. _____ Teachers have a great impact on their students.
9. _____ Geniuses tend to become outcasts.

Choose one of the topics above which you feel strongly about, and write a paragraph about it.

Part 2: Science Fiction

List five things you know about science fiction.

1. _____
2. _____
3. _____
4. _____
5. _____

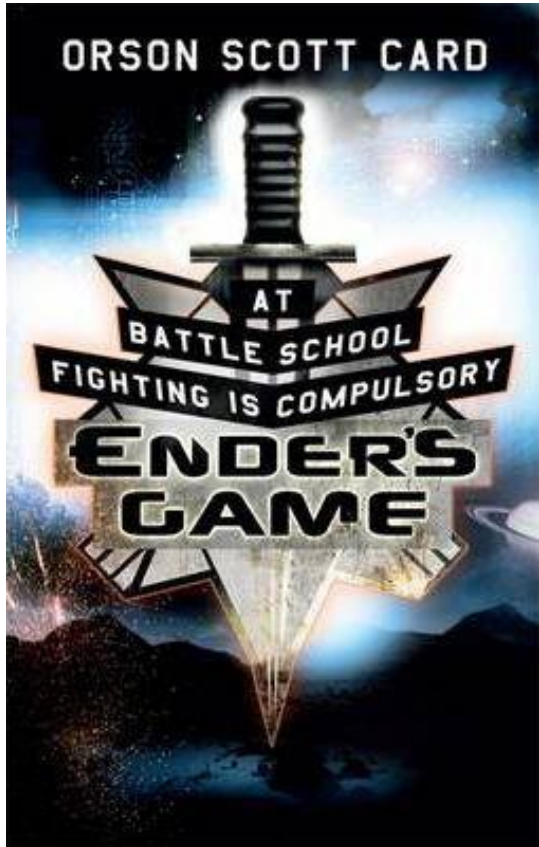
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Let's make a prediction!

Read the list of words:

*monitor · third · battle school · kind sister · evil brother · ray gun ·
outer space · video games · Fairyland · world domination · flash suit*

Now, look at the **cover** of the book.



Based on the words and the book cover, what do you think the book is about? Write a **prediction** of what you think might happen in the book. Use the words from the list in your prediction.
